**Narrative Improvement User Story**

As a player, I want to be able to be truly involved within the game by having a backstory to follow along and root for the character

**Narrative Improvement Test Case**

Test Case Information

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| **Test Case** **ID** | Workplan SCP-10 |
| **Owner of Test** | Ty Hutchison |
| **Test Name** | Narrative Improvement |
| **Test Location (path)** | C:\Users\Ty Hutchison\Desktop\Sophmore Year\SER 225\Legacy Project\Team A2\User Stories and Test Cases |
| **Date of Last Revision** | 11/4/2021 |
| **Requirement Tested** | The user will be able to see and follow the narrative backstory to the game |
| **Test Configurations** | N/A |
| **Test interdependencies** | Test Setup |
| **Test Objective** | Give the user a proper backstory to the game |

Test Procedure

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Test Setup** | | **N/A** | | **N/A** | |
| **Step** | **Action** | | **Expected Result** | | **Pass** |
| 1 | Run the game. | | The game successfully opens. | |  |
| 2 | Enter Level 1 | | The Player enters the game on level 1 | |  |
| 3 | See Walrus within Level 1 | | Player will successfully interact with the walrus | |  |
| 4 | Complete Level 1 | | The User is able to complete the level and move to the next level | |  |
| 5 | Enter next Level | | The Player enters the game on the next level | |  |
| 6 | See Walrus within the next level | | The Player will successfully interact with the walrus | |  |
| 7 | Complete the level | | The User is able to complete the level and move to the next level | |  |
| 8 | Successfully repeat steps 5-7 for the rest of the levels | | User will see walrus in every level giving a bit more backstory each level | |  |

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| **Test Cleanup** | None | N/A |

**Test Result**

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| **Tester:** | **Date of test:** | **Test Result (P/F/B):** |

**Notes:**